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DEDICATION

This subclass is dedicated to my mom, whose endless patience, love, and nurtuing spirit have shaped me into the person I am today. We don't always see eye to eye, and I haven't always appreciated it, but you've always been there to give me your love, guidance and support. Thank you for all you've done and sacrified for my sake, and being a guiding light and inspiration to this day.

REMINDER

If you haven't recently (or even if you have), make sure you tell your mother you love and appreciate her for all she has done for you.

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PALADIN: OATH OF MATERNITY

OATH OF MATERNITY LORE

The Oath of Maternity is a sanctuary for women from all walks of life, united by a shared commitment to protect the vulnerable and offer comfort to those afflicted. Thought to have been started long ago by women unable to have children of their own but still brimming with motherly virtue who chose to channel that virtue into defending the helpless, healing the wounded, and assisting families and communities at large. Though their methods can be varied, from offering direct aid to advocating for justice and equality, their purpose always remains the same; to embody the divine qualities of motherhood.

TENETS OF MATERNITY

A paladin who follows the Oath of Maternity takes an oath to stand as a beacon of hope and compassion and embody the divine qualities of motherhood in their words and deeds.

- **Protection of Life.** Above all else, I will cherish all life from the newborn babe to the elderly sage.
- Nurturing Guidance. I pledge to offer guidance and support to those in need, just as a mother nurtures her own children.
- Family and Community. I vow to uphold the sanctity of family and community, fostering bonds of love and unity wherever I go.
- Wisdom and Patience. I will strive to embody the endless patience of a mother, approaching every challenge with grace and understanding.

OATH SPELLS

You gain oath spells at the paladin levels listed.

OATH OF MATERNITY SPELLS

Class Level	Spells
3rd	goodberry, sleep
5th	calm emotions, enhance ability
9th	beacon of hope, haste
13th	freedom of movement, compulsion
17th	greater restoration, mass cure wounds

CHANNEL DIVINITY

When you take this oath at the 3rd level, you gain the following two Channel Divinity options.

- Hysteric Spellbind: When a friendly creature you can see
 within 60 feet of you is reduced to 0 hit points, you can
 use your Channel Divinity as a reaction to cast a paladin
 spell with a 1-action casting time that does not deal
 damage or force a creature to make a saving throw.
- Protective Pulse. You can use your Channel Divinity as
 an action to choose a number of willing creatures up to
 your Proficiency bonus within 30 feet of you and cause a
 nova of energy to radiate off them. Each creature hostile
 to a target within 10 feet of it must succeed on a Strength
 saving throw or take your Charisma modifier force
 damage and be pushed 10 away from the target in a
 straight line.

AURA OF DEFENSE

Starting at 7th level, if you or a friendly creature within 10 feet of you has an AC or 18 or less, it gains a +2 bonus to its AC. You must be conscious for any creature to gain this benefit.

At the 18th level, the range of this aura increases to 30 feet.

SECURE

At the 15th level, when a friendly creature you can see takes damage, you can use your reaction to move up to your speed toward that creature immediately. You must end this movement closer to it than when you started.

AVATAR OF SAFETY

Starting at the 20th level, as an action you can become a symbol of safety and shelter for 1 minute. You gain the following benefits.

- You and each creature of your choice within 30 feet of you gain resistance to nonmagical bludgeoning, piercing, and slashing damage.
- As a bonus action, you can choose a willing creature within 120 feet of you and teleport it to an unoccupied space of your choice within 10 feet of you.

Once you use this feature, you cannot do so again until you finish a short or long rest.

